San Francisco Rush
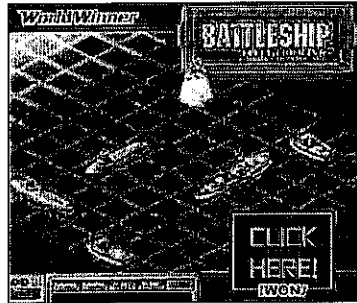
(Last updated: March 22, 1998)

Strategy Guide

- The Rock (Alcatraz) bonus track

Use the following steps to unlock the bonus track. First, complete an entire circuit and save it to a memory card. To save time in completing a circuit, enter the following password, start the race and drive very slowly to allow the timer to expire.

8DP5KG5L4G59P
G92WVCQY0DRDQ

Note: A small number of cartridges use an alternate password scheme. If the previous password did not result in a completed circuit after one race, use the following password instead:

9DQ6LH6M5H6$Q
HS3XWCR01DTDR

Now return to the screen labeled "Start Game". Choose the "One Race" option, and the "Just Play" sub-option. Press A to select a track. The car selection screen will appear. Hold C-Left, then hold Z. Release both buttons and press Left. Return to the setup screen by pressing B(3), highlight "Setup", and press A. Then, hold C-Up, then hold Z at the setup screen. Release both buttons and press Up. Return to the track selection screen by pressing B, highlighting "One Race", and press A. Highlight "Just Play" and press A. At the track selection screen, hold C-Right, then hold Z. Release both buttons and press Right. Press A to select the current track and display the car selection screen. At the car selection screen, hold C-Down and hold Z. Release both buttons and press Down, L, R. If you entered the code correctly, you will hear a sound. Press B to return to the track selection screen, then choose track 7,

- Mines

At the setup screen, quickly press L, R, L, R, L, R. All orange traffic cones will turn into touch-sensitive explosive mines.

- Upside down tracks

At the setup screen, press Up, Right, Down, Left, Down, Right, Up, Left.

- Disable stuck car help

At the setup screen, press C-Up(4). If you entered the code correctly, an icon with the number "00.06" will appear at the bottom of the screen. Now cars that become stuck, such as on a wall, will remain at that location and not be moved back onto the course.

- Toggle gravity

At the setup screen, hold Z and press Up, Down at the setup screen. Release Z and press Up, Down, Up, Down. If you entered the code correctly, a weight icon will appear at the top of the screen. Repeat this code to cycle through other gravity settings.

- Toggle road textures

At the setup screen, hold C-Right and press the L at the setup screen. Release the buttons and press Z Button. Hold C-Right then press the L. Release the buttons and press Z Button. If you entered the code correctly, a checkered pattern will appear at the bottom of the screen. Repeat the code to cycle through normal, none, or rainbow textures.

- Toggle car collision damage

At the setup screen, press Left, then hold Right and press C-Right. Release both buttons, then press C-Up, C-Left, C-Down, Z. If you entered the code correctly, a bus icon will appear at the bottom of the screen.

- Resume race from crash location

At the setup screen, hold Z + C-Left + C-Right (in that order). Continue to hold Z and release the other buttons. Hold C-Right + C-Left (in that order). Release all buttons. If you entered the code correctly, a disabled "R" icon will appear.

- Toggle race clock

At the setup screen, hold Z + C-Down + C-Up (in that order). Continue to hold Z and release the other buttons. Hold C-Up + C-Down (in that order). If you entered the code correctly, a disabled clock icon will appear.

EXHIBIT 21

- Extreme option

On the options screen, highlight the "Mirror" selection. Then, hold C-Left + C-Right + C-Up + C-Down and press Left or Right to access an "Extreme" option.

- Foggy night mode

At the options screen, set the "Fog" option to the "Heavy" setting. Then, hold C-Left + C-Right + C-Up + C-Down and press Right to activate foggy night mode.

- Drive a mine

At the car selection screen, press C-Right(2), Z, C-Down, C-Up, Z, C-Left(2).

- Toggle rear tire size

At the car selection screen, hold C-Right + C-Left (in that order). Release both buttons, then hold C-Left + C-Right (in that order). If you entered the code correctly, the tires on the car in the preview window will change. Repeat this code to cycle through the tire sizes.

- Toggle front tire size

At the car selection screen, hold C-Left + C-Right (in that order) at the car selection screen. Release both buttons, then hold C-Right + C-Left (in that order). If you entered the code correctly, the tires on the car in the preview window will change. Repeat this code to cycle through the tire sizes.

- Toggle car size

At the car selection screen, hold C-Down + C-Up (in that order) at the car selection screen. Release both buttons, then hold C-Up + C-Down (in that order). If you entered the code correctly, the size of the car in the preview window will change. Repeat this code to cycle through the car sizes.

- Alternate fog color

At the car selection screen, hold Z and press C-Down(3) at the car selection screen. If you entered the code correctly, the color of the fog in the preview window will change.

- Drive crashed car

At the car selection screen, hold C-Up and press Z(4). Repeat this code to toggle between two different crashed states.

- Drive a taxi

Collect at least half of the six to eight keys hidden on any track in a regular race. The cab can only be selected on the same track from which it was unlocked.

- Drive a street rod

Collect all of the six to eight keys hidden on any track in a regular race. The street rod can only be selected on the same track from which it was unlocked.

- Drive a Formula 1 car

Beat all 24 races in the Circuit mode. Then at the track selection screen, press Z(4). If you entered the code correctly, you will hear the sound of a horn.

- Toggle camera distance and height

While playing a game, hold L and press Up or Down.

- Random high score entries

While the "Fast Times" or "Best Laps" information is displayed on the records screen, press L, R, L, R, L, R, L, R. Now blank entries will have random names and scores.

- Crashed car replay

When crossing the finish line, crash your car. Then, hold L + R + Z while the phrase "Game Over" is flashing. Release the buttons at the high score screen. Now the crashed car will be racing in the replay.

- Enable special car in circuit mode

Win a circuit. Then at the track selection screen, select the same player again and press Z(4) to enable a special car.

- Tag game

At the beginning of a two player practice game, abort the race during countdown. The timer will start at five minutes for both players. The timer for the player that is "it" will run. This player must tag the other player to make them "it" and force their clock to run. Note: player two is always "it" when the game begins.

- Control screen position

Hold L + R and press the Analog-stick to rotate the screen.

Game Shark Codes

Activate Stop Timer	800F4090 0001
Activate Auto Abort Disable	800F4078 0001
Activate Change Track Textures	800F3DA0 0001
Activate Cones to Mines	800F3F88 0001
Activate Disable Car 2 Car Control	800F4050 0001
Activate Resurrect in Place	800F4080 0001
Activate Upside Down Mode	800F4061 0001

Gravity Modifier	800F3D91 00??
Car Type Modifier	800F40B1 00??
GS Button For Track Modifier [Note]	88100050 00??
Track 1 Statistics Codes	
Average Lap-Time Modifier	810CAC7E ????
Average Lap-Laps Modifier	810CAC80 ????
Have All Keys Found Track 1	810CAC82 FFFF
Races Modifier	810CAC84 ????
First Place Modifier	810CAC86 ????
Second Place Modifier	810CAC88 ????
Third Place Modifier	810CAC8A ????
Crashes Modifier	810CAC8C ????
Death Races Attempted Modifier	810CAC8E ????
Death Races Completed Modifier	810CAC90 ????
Track 2 Statistics Codes	
Average Lap-Time Modifier	810CAC94 ????
Average Lap-Laps Modifier	810CAC96 ????
Have All Keys Found Track 1	810CAC98 FFFF
Races Modifier	810CAC9A ????
First Place Modifier	810CAC9C ????
Second Place Modifier	810CAC9E ????
Third Place Modifier	810CACA0 ????
Crashes Modifier	810CACA2 ????
Death Races Attempted Modifier	810CACA4 ????
Death Races Completed Modifier	810CACA6 ????
Track 3 Statistics Codes	
Average Lap-Time Modifier	810CACAA ????
Average Lap-Laps Modifier	810CACAC ????
Have All Keys Found Track 1	810CACAE FFFF
Races Modifier	810CACB0 ????
First Place Modifier	810CACB2 ????
Second Place Modifier	810CACB4 ????
Third Place Modifier	810CACB6 ????
Crashes Modifier	810CACB8 ????
Death Races Attempted Modifier	810CACBA ????
Death Races Completed Modifier	810CACBC ????
Track 4 Statistics Codes	
Average Lap-Time Modifier	810CACC0 ????
Average Lap-Laps Modifier	810CACC2 ????
Have All Keys Found Track 1	810CACC4 FFFF
Races Modifier	810CACC6 ????
First Place Modifier	810CACC8 ????
Second Place Modifier	810CACCA ????
Third Place Modifier	810CACCC ????
Crashes Modifier	810CACCE ????
Death Races Attempted Modifier	810CACD0 ????
Death Races Completed Modifier	810CACD2 ????
Track 5 Statistics Codes	
Average Lap-Time Modifier	810CACD6 ????
Average Lap-Laps Modifier	810CACD8 ????
Have All Keys Found Track 1	810CACDA FFFF
Races Modifier	810CACDC ????
First Place Modifier	810CACDE ????
Second Place Modifier	810CACE0 ????
Third Place Modifier	810CACE2 ????
Crashes Modifier	810CACE4 ????
Death Races Attempted Modifier	810CACE6 ????
Death Races Completed Modifier	810CACE8 ????
Track 6 Statistics Codes	
Average Lap-Time Modifier	810CACEC ????
Average Lap-Laps Modifier	810CACEE ????
Have All Keys Found Track 1	810CACF0 FFFF
Races Modifier	810CACF2 ????
First Place Modifier	810CACF4 ????
Second Place Modifier	810CACF6 ????
Third Place Modifier	810CACF8 ????
Crashes Modifier	810CACFA ????
Death Races Attempted Modifier	810CACFC ????
Death Races Completed Modifier	810CACFE ????
Quantity Digits to Accompany Gravity Modifier	
00 - A Balloon & 2 Weights 01 - Normal 02 - 1 Weight 03 - 2 Weights	
Quantity Digits to Accompany Car Type Modifier	
00 - Normal Car 01 - Flat Car	

| 02 - Fat Car |
| 03 - Giant Car |
| **Quantity Digits to Accompany Track Modifier** |
| 00 - Track 1 |
| 01 - Track 1 |
| 02 - Track 2 |
| 03 - Track 4 |
| 04 - Track 5 |
| 05 - Track 6 |
| 06 - Track 7 |

Note: With this code, press the GS Button when on the track selection screen and press A to select that track.

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San Francisco Rush

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San Francisco Rush

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The Rock (Alcatraz) bonus track
Use the following steps to unlock the bonus track. First, complete an entire circuit and save it to a memory card. To save time in completing a circuit, enter the following password, start the race and drive very slowly to allow the timer to expire.

8DP5KG5L4G59P
G92WVCQY0DRDQ

Note: A small number of cartridges use an alternate password scheme. If the previous password did not result in a completed circuit after one race, use the following password instead:

9DQ6LH6M5H6SQ
H$3XWCR01DTDR

Now return to the screen labeled "Start Game". Choose the "One Race" option, and the "Just Play" sub-option. Press A to select a track. The car selection screen will appear. Hold C-Left, then hold Z. Release both buttons and press Left. Return to the setup screen by pressing B(3), highlight "Setup", and press A. Then, hold C-Up, then hold Z at the setup screen. Release both buttons and press Up. Return to the track selection screen by pressing B, highlighting "One Race", and press A. Highlight "Just Play" and press A. At the track selection screen, hold C-Right, then hold Z. Release both buttons and press Right. Press A to select the current track and display the car selection screen. At the car selection screen, hold

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C-Down and hold Z. Release both buttons and press Down, L, R. If you entered the code correctly, you will hear a sound. Press B to return to the track selection screen, then choose track 7.

Mines
At the setup screen, quickly press L, R, L, R, L, R. All orange traffic cones will turn into touch-sensitive explosive mines.

Upside down tracks
At the setup screen, press Up, Right, Down, Left, Down, Right, Up, Left.

Disable stuck car help
At the setup screen, press C-Up(4). If you entered the code correctly, an icon with the number "00.06" will appear at the bottom of the screen. Now cars that become stuck, such as on a wall, will remain at that location and not be moved back onto the course.

Toggle gravity
At the setup screen, hold Z and press Up, Down at the setup screen. Release Z and press Up, Down, Up, Down. If you entered the code correctly, a weight icon will appear at the top of the screen. Repeat this code to cycle through other gravity settings.

Toggle road textures
At the setup screen, hold C-Right and press the L at the setup screen. Release the buttons and press Z Button. Hold C-Right then press the L. Release the buttons and press Z Button. If you entered the code correctly, a checkered pattern will appear at the bottom of the screen. Repeat the code to cycle through normal, none, or rainbow textures.

Toggle car collision damage
At the setup screen, press Left, then hold Right and press C-Right. Release both buttons, then press C-Up, C-Left, C-Down, Z. If you entered the code correctly, a bus icon will appear at the bottom of the screen.

Resume race from crash location
At the setup screen, hold Z + C-Left + C-Right (in that order). Continue to hold Z and release the other buttons. Hold C-Right + C-Left (in that order). Release all buttons. If you entered the code correctly, a disabled "R" icon will appear.

Toggle race clock
At the setup screen, hold Z + C-Down + C-Up (in that order). Continue to hold Z and release the other buttons. Hold C-Up + C-Down (in that order). If you entered the code correctly, a disabled clock icon will appear.

Extreme option
On the options screen, highlight the "Mirror" selection. Then, hold C-Left + C-Right + C-Up + C-Down and press Left or Right to access an "Extreme" option.

Foggy night mode
At the options screen, set the "Fog" option to the "Heavy" setting. Then, hold C-Left + C-Right + C-Up + C-Down and press Right to activate foggy night mode.

Drive a mine
At the car selection screen, press C-Right(2), Z, C-Down, C-Up, Z, C-Left (2).

Toggle rear tire size
At the car selection screen, hold C-Right + C-Left (in that order). Release both buttons, then hold C-Left + C-Right (in that order). If you entered the code correctly, the tires on the car in the preview window will change. Repeat this code to cycle through the tire sizes.

Toggle front tire size
At the car selection screen, hold C-Left + C-Right (in that order) at the car selection screen. Release both buttons, then hold C-Right + C-Left (in that order). If you entered the code correctly, the tires on the car in the preview window will change. Repeat this code to cycle through the tire sizes.

Toggle car size
At the car selection screen, hold C-Down + C-Up (in that order) at the car

selection screen. Release both buttons, then hold C-Up + C-Down (in that order). If you entered the code correctly, the size of the car in the preview window will change. Repeat this code to cycle through the car sizes.

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At the car selection screen, hold Z and press C-Down(3) at the car selection screen. If you entered the code correctly, the color of the fog in the preview window will change.

Drive crashed car
At the car selection screen, hold C-Up and press Z(4). Repeat this code to toggle between two different crashed states.

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Drive a Formula 1 car
Beat all 24 races in the Circuit mode. Then at the track selection screen, press Z(4). If you entered the code correctly, you will hear the sound of a horn.

Toggle camera distance and height
While playing the game, hold L and press Up or Down.

Random high score entries
While the "Fast Times" or "Best Laps" information is displayed on the records screen, press L, R, L, R, L, R, L, R. Now blank entries will have random names and scores.

Crashed car replay
When crossing the finish line, crash your car. Then, hold L + R + Z while the phrase "Game Over" is flashing. Release the buttons at the high score screen. Now the crashed car will be racing in the replay.

Enable special car in circuit mode
Win a circuit. Then at the track selection screen, select the same player again and press Z(4) to enable a special car.

Tag game
At the beginning of a two player practice game, abort the race during countdown. The timer will start at five minutes for both players. The timer for the player that is "it" will run. This player must tag the other player to make them "it" and force their clock to run. **Note:** player two is always "it" when the game begins.

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Gravity Modifier	800F3D91 00??
Car Type Modifier	800F40B1 00??
GS Button For Track Modifier **[Note]**	88100050 00??
Track 1 Statistics Codes	
Average Lap-Time Modifier	810CAC7E ????
Average Lap-Laps Modifier	810CAC80 ????

Have All Keys Found Track 1	810CAC82 FFFF
Races Modifier	810CAC84 ????
First Place Modifier	810CAC86 ????
Second Place Modifier	810CAC88 ????
Third Place Modifier	810CAC8A ????
Crashes Modifier	810CAC8C ????
Death Races Attempted Modifier	810CAC8E ????
Death Races Completed Modifier	810CAC90 ????
Track 2 Statistics Codes	
Average Lap-Time Modifier	810CAC94 ????
Average Lap-Laps Modifier	810CAC96 ????
Have All Keys Found Track 1	810CAC98 FFFF
Races Modifier	810CAC9A ????
First Place Modifier	810CAC9C ????
Second Place Modifier	810CAC9E ????
Third Place Modifier	810CACA0 ????
Crashes Modifier	810CACA2 ????
Death Races Attempted Modifier	810CACA4 ????
Death Races Completed Modifier	810CACA6 ????
Track 3 Statistics Codes	
Average Lap-Time Modifier	810CACAA ????
Average Lap-Laps Modifier	810CACAC ????
Have All Keys Found Track 1	810CACAE FFFF
Races Modifier	810CACB0 ????
First Place Modifier	810CACB2 ????
Second Place Modifier	810CACB4 ????
Third Place Modifier	810CACB6 ????
Crashes Modifier	810CACB8 ????
Death Races Attempted Modifier	810CACBA ????
Death Races Completed Modifier	810CACBC ????
Track 4 Statistics Codes	
Average Lap-Time Modifier	810CACC0 ????
Average Lap-Laps Modifier	810CACC2 ????
Have All Keys Found Track 1	810CACC4 FFFF
Races Modifier	810CACC6 ????
First Place Modifier	810CACC8 ????
Second Place Modifier	810CACCA ????
Third Place Modifier	810CACCC ????
Crashes Modifier	810CACCE ????
Death Races Attempted Modifier	810CACD0 ????
Death Races Completed Modifier	810CACD2 ????
Track 5 Statistics Codes	
Average Lap-Time Modifier	810CACD6 ????
Average Lap-Laps Modifier	810CACD8 ????
Have All Keys Found Track 1	810CACDA FFFF
Races Modifier	810CACDC ????
First Place Modifier	810CACDE ????
Second Place Modifier	810CACE0 ????
Third Place Modifier	810CACE2 ????
Crashes Modifier	810CACE4 ????
Death Races Attempted Modifier	810CACE6 ????
Death Races Completed Modifier	810CACE8 ????
Track 6 Statistics Codes	
Average Lap-Time Modifier	810CACEC ????
Average Lap-Laps Modifier	810CACEE ????

Have All Keys Found Track 1	810CACF0 FFFF
Races Modifier	810CACF2 ????
First Place Modifier	810CACF4 ????
Second Place Modifier	810CACF6 ????
Third Place Modifier	810CACF8 ????
Crashes Modifier	810CACFA ????
Death Races Attempted Modifier	810CACFC ????
Death Races Completed Modifier	810CACFE ????

Quantity Digits to Accompany Gravity Modifier

00 - A Balloon & 2 Weights01 - Normal02 - 1 Weight03 - 2 Weights

Quantity Digits to Accompany Car Type Modifier

00 - Normal Car01 - Flat Car02 - Fat Car03 - Giant Car

Quantity Digits to Accompany Track Modifier

00 - Track 101 - Track 102 - Track 203 - Track 404 - Track 505 - Track 606 - Track 7

Note: With this code, press the GS Button when on the track selction screen and press A to select that track.

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